

The Use of ATM Quality of Service to Support IP Internetworks

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Outline

Introduction

Issues

Using ATM QOS for IP conversations

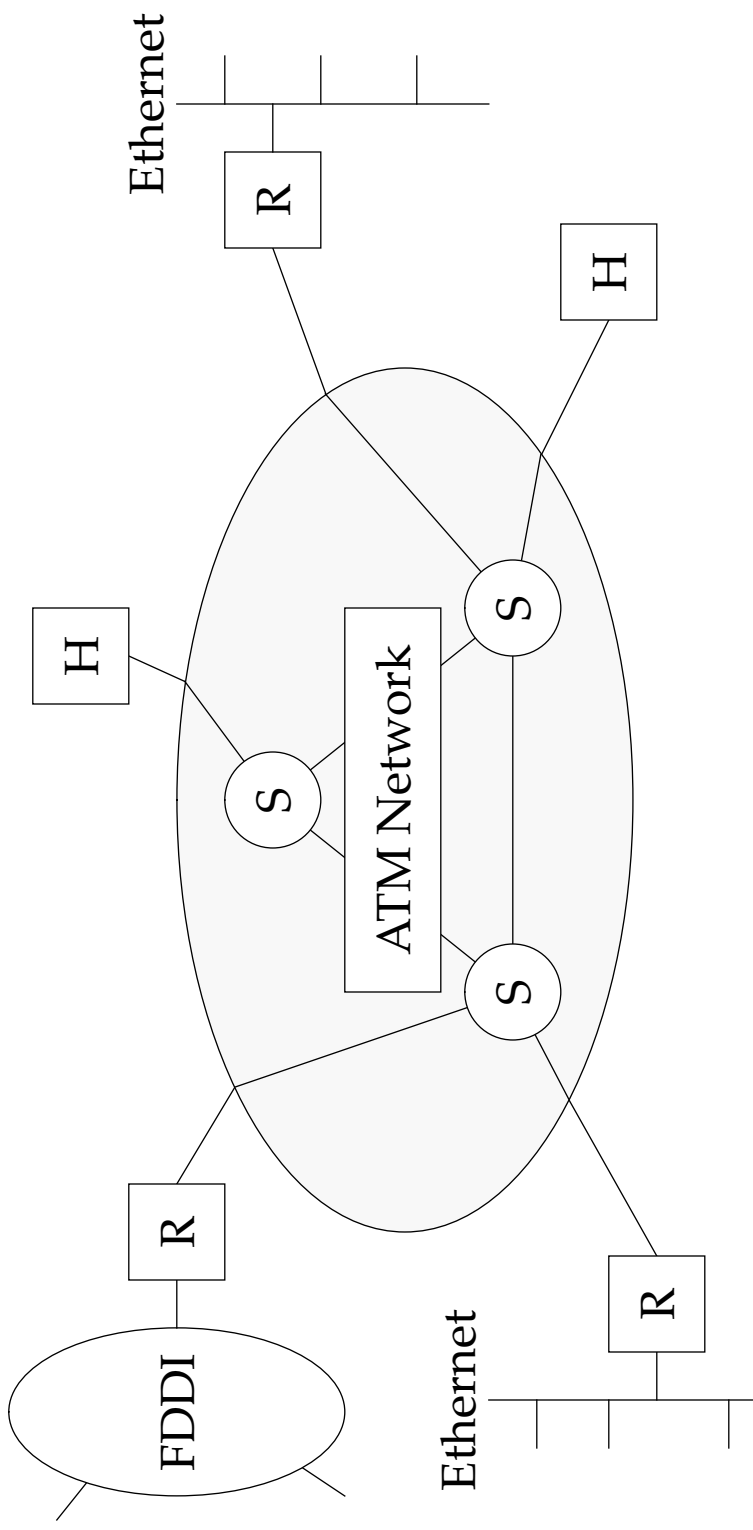
Multiplexing

Virtual circuit management

Current and Ongoing Work

Summary

Environment: A Heterogeneous Internetwork



Mixed data and multimedia traffic (e.g. telnet, ftp, vnc, vat)

IP over ATM

TCP	UDP
IP	
Ethernet	FDDI
	AAL ATM

Question: How can IP applications get the best performance over an ATM subnet?

Idea: Use quality of service features of ATM

Different types of virtual circuits for different applications

telnet \Rightarrow low latency bound

Video playback \Rightarrow bandwidth guarantee

Research Issues

The Use of ATM QoS for IP Conversations

How to map a stream of IP datagrams onto a virtual circuit?

What performance requirements do IP conversations have?

Multiplexing

How and when should multiple conversations share a virtual circuit?

Virtual Circuit Management

When should virtual circuits be created?

When should virtual circuits be torn down?

Mapping IP Datagrams onto a Virtual Circuit

“IP Conversation”

A stream of related IP datagrams between common endpoints with some definable set of QoS parameters

Hosts and routers place packets of IP conversations onto ATM VCs

For example:

All datagrams for a given TCP connection

All datagrams between a pair of UDP ports

All datagrams on an IP multicast tunnel

All ICMP datagrams between a host pair

Mapping IP Datagrams onto a Virtual Circuit

IP (and TCP, UDP, ICMP) headers to determine conversations

Version	Hdr Ln	Prec	TOS	Total Length	
ID		Flags		Fragment Offset	
TTL	Protocol		Header Checksum		
Source Address					
Destination Address					
Source Port			Destination Port		
TCP Sequence Number					
TCP Acknowledgment Number					
Hdr Ln	Rsrvd	Flags		Window Size	
TCP Checksum			Urgent Pointer		

Determination of Requirements

Well-known applications

For applications whose needs and traffic characteristics are known

Example: telnet

Monitoring traffic

Adaptive algorithm for determining bandwidth requirements

Example: Video transmission with user adjustments

Explicit signalling

In-band (e.g. IP TOS/Precedence, IP options)

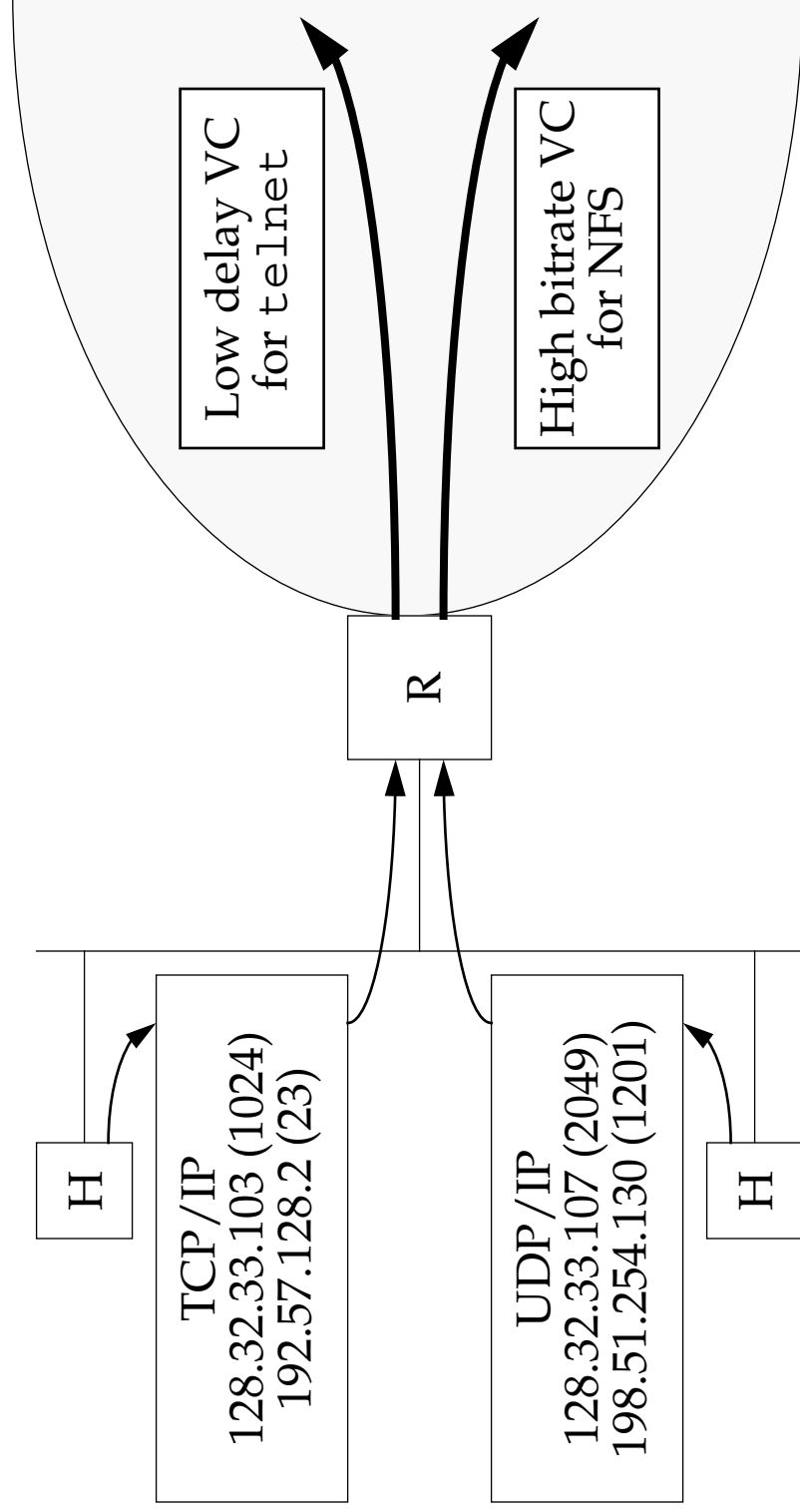
Out-of-band with a signalling protocol (e.g. RCAP, RSVP)

Default requirements

For traffic not covered by other means

“Best effort”?

Datagram to Virtual Circuit and QoS Mapping



Multiplexing with QoS Considerations

Tradeoff

Protection of individual IP conversations

Increased utilization of reserved resources due to statistical multiplexing

Levels of Multiplexing

Virtual circuit per router pair

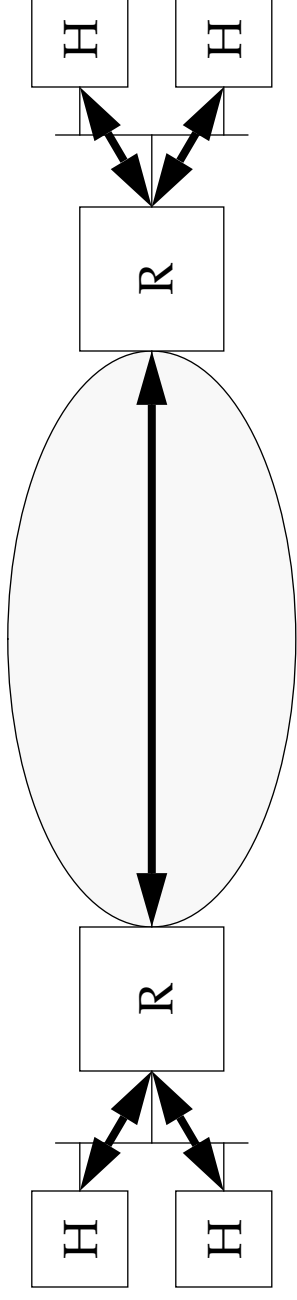
Virtual circuit per host pair

Virtual circuit per application per host pair

Virtual circuit per IP conversation

Combinations

Virtual Circuit Per Router Pair



All traffic between a pair of routers routed over same virtual circuit

Statistical multiplexing of conversations over virtual circuit

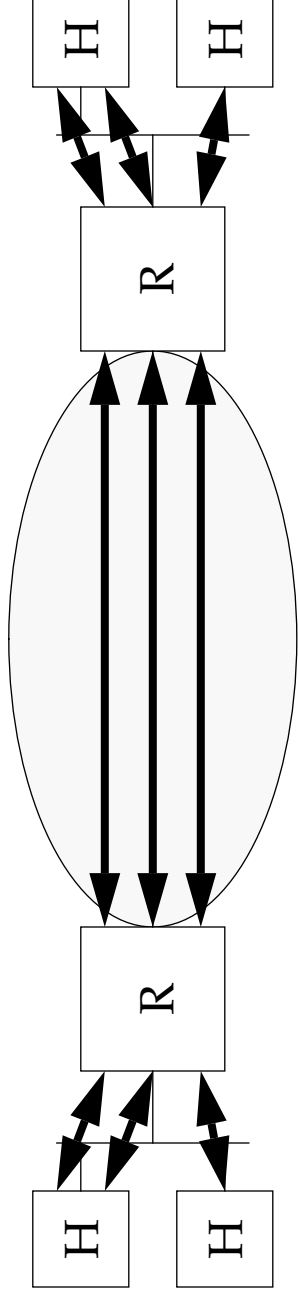
No protection among conversations sharing a router pair

Uses:

- Low-bitrate or bursty traffic (ICMP)

- Background best-effort traffic (electronic mail)

Virtual Circuit Per Conversation



Each IP conversation seen by a router uses a separate virtual circuit

IP conversations protected from each other over ATM subnet

No statistical multiplexing gain within virtual circuit

Uses:

Real-time video

Interactive file transfer

Virtual Circuit Management with QoS Considerations

Paradigm shift: ATM connections vs. IP datagrams

When to set up and tear down connections for datagrams?

Tradeoff

Tie up resources for QoS-guaranteed virtual circuits

Connection setup latency

Alternatives

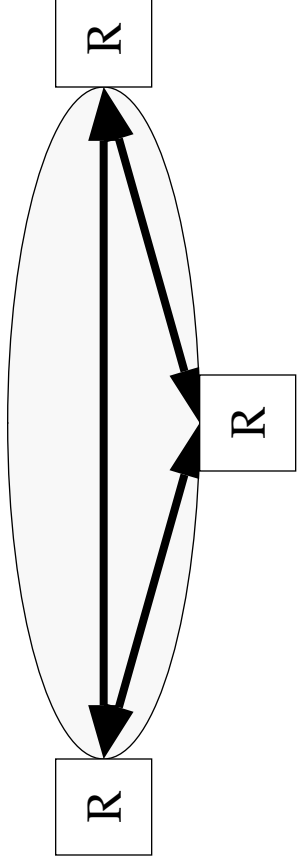
Permanent Virtual Circuits (PVCs)

Switched Virtual Circuits (SVCs)

Switched Virtual Circuits with connection caching

Combinations

Permanent Virtual Circuits

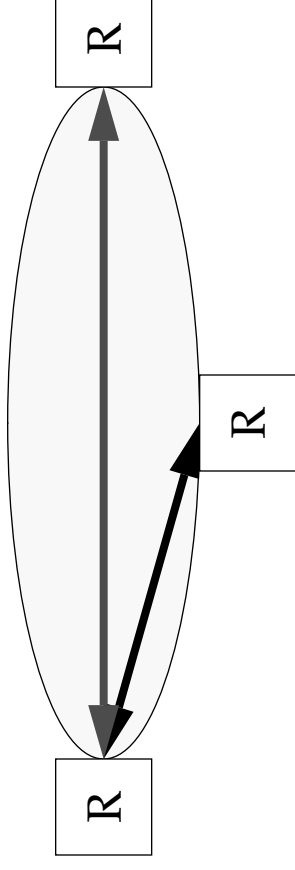


No connection setup latency

Resources always reserved

Scalability a problem: $O(n^2)$ connections

Switched Virtual Circuits



Determine start and end of IP conversations

First packet \Rightarrow start

Timeout \Rightarrow end

Connection setup latency incurred

For first packet of conversation

For other packets if SVC closed too early

Enhancement: connection caching for other IP conversations

Implementation and Evaluation

Research issues imply IP-over-ATM policies

Quality of service mapping

Multiplexing

Virtual circuit management

How do these perform in an actual ATM network?

XUNET II

A wide-area ATM backbone network

ATM/DS3 connecting FDDI LANs

IP over ATM service in place now (PVCs only)

Completed Work

XUNET IP driver modified to discriminate IP conversations

All TCP connections map to unique virtual circuits

All UDP streams map to unique virtual circuits

Aggregation of conversations possible

No performance degradation observed

XUNET IP over ATM service enhanced to use SVCs

Virtual circuits created on demand

Fixed idle timeout

MBONE Measurements

Video—nv

Audio—vat

Image distribution—imm

Next Steps

Obtain QoS-guaranteed virtual circuits over XUNET

Scheduling disciplines-H. Saran, et al. (1993)

Signalling support-S. Keshav (1994)

Formulate IP over ATM policies

Mapping from IP conversation(s) to QoS-guaranteed virtual circuit
Multiplexing policy

Virtual circuit setup and teardown policy

Evaluation

Performance for IP conversations

End-to-end latency

Throughput

Setup latency

Overall network performance

Utilization

Efficiency and over head

Best-effort performance

Summary

Idea: Use QOS guarantees for an IP-over-ATM service

Use of virtual circuits with QOS parameters to carry IP data

Multiplexing

Virtual circuit use and management

Plan: Evaluate policies on XUNET II

Performance of individual conversations

Performance of network as a whole